Welcome to the ReCore Definitive Edition: Eye of the Obsidian Adventure Guide! We made this to help current players quickly dive into the newest content for ReCore.

Are you new to ReCore? Then we recommend you simply start your journey from the beginning of the game and play this new content as you explore Far Eden.

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HOW TO GET THE TANK FRAME

1. After completing the Core Foundry dungeon, enter the first Shifting Sands area. Find Duncan in his Crawler, and then use Duncan to bash open the gate to the second, larger, Shifting Sands area.

2. Once you’ve done this, Violet will prompt you to fast travel to the Renegade Vault.

3. Use Fast Travel (world location OR pause screen shortcut) and select “Travel to Renegade Vault”

4. Unlock the Tank in the Renegade Vault dungeon by plugging in the three missing Power Cells.
1. Start in Renegade Vault and free the Tank frame.

2. Fast travel to the Cradle.

3. Head to the NW corner “Launching Pad” area of the map that is surrounded by quicksand.

4. Ride the Tank to the structure and locate the Sentry Orb race start location. (the race start location is a “T8-NK Pressure Plate” according to Joule’s notes)

5. Start the Race, using the Tank to catch the Sentry Orb.

6. Bring the captured bot back to the structure and use it to unlock the closed hatch to TumbleDown.

7. Go all the way through the TumbleDown dungeon.

8. Exit into the Starving Sea.

**Tips From the Team:**

❖ Always follow the Orange objective markers on the Map!
❖ Read Joule’s Notes in the pause menu.. she gives a lot of valuable info!
❖ Recommended level for The Starving Sea: Minimum 12th LVL, Recommended 20th – 25th LVL
3 NEW WEAPON TYPES: CHROME KILLER, LOBB SHOT, SPLIT SHOT

What are the new weapons types?

• **The Chrome Killer**  
  A high powered beam that isn’t stopped by chrome armor and goes through multiple enemies in a single shot

• **The Lobb Shot**  
  A cluster of explosive grenades that can be shot over walls or into an arena to damage multiple targets at a time

• **The Split Shot**  
  A series of homing projectiles that can target multiple enemies in a single shot

How do they work?

• Each weapon is fired using RB Button

• Each weapon takes different times to charge

• Each weapon can be accessed via the Pause/Crew page OR in game by tapping the DPad direction multiple times

• Different affinities can all use different shot types, or all the same, depending on player preference

How do you unlock the new weapon types?

All new weapon types are found in different Starving Sea Dungeons and each Dungeon Door is unlocked by completing a race.

• The Chrome Killer is found at the Scalding Cell

• The Lobb Shot is found at the Well of Shadows

• The Split Shot is found at the Brimstone Cut
NEW DUNGEONS TO EXPLORE

Blast Canyon

Brimstone Cut

Devil's Dance
We asked the team to give us some of their pro tips when playing ReCore. Read what they had to say below!

- You can charge a shot before you have the enemy targeted.
- Use charged shots to interrupt enemy lethal attacks.
- Many of the prismatic cores you need to progress are buried under the sands.
- Max out your core fusion on the Corebot you use the most first like Mack or Seth, then upgrade the others.
- Swapping corebot companions causes damage if you’re out of ammo.
- You can swap your pets to keep damage going and maintain your combo.
- AOK gear will not break your set bonus, it works like a wild card for your sets + you get the AOK gear bonus too.
- Put the AOK Smoldering Gold head on each of your Corebots so you can swap pets very frequently, the splash damage from swapping pets can help you to take out a group of enemies effectively.

**Ben’s Favorite Gear Sets:**

- **K-9**
  Purple Salty Dog

- **SP-DR**
  Orange Iron Tusk

- **AP-3**
  Green Hammer Fist

- **FL1-R**
  Purple Fugu

- **T8-NK**
  Orange Krill